Morgane VAAST | 3D Generalist - 2D Illustrator

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http://vaastmorgane.wixsite.com/portfolio

Education

2011 - 2016 : Master - Project Manager in 3D Animation
ISART Digital / Paris (75011) / France
Modelisation, Texturing, Lighting, Rigging, Compositing, Animation. and 2D Concept Art

2011 : Sciences French Baccalauréat
Lycée François Couperin / Fontainebleau (77)
with Sciences of Life and Earth options

Languages

French
Maternal

English
Advanced Level
(TOEIC : 785/990)

Spanish
School Level

Special Skills

Professional Experiences

May 2023 - Jun. 2023 : Lighting/Compositing Artist
Supamonks / Arcueil (94) / France
Short for SuperCell's game : **HayDay**
Softwares used : Maya, Arnold, Nuke, Photoshop

Nov.2022 - Dec.2022 : Compositing Artist
Superprod / Paris (75) / France
Short greating card of **Compostman and me**
Softwares used : After Effect, Photoshop, Animate

Jun.2019 - Oct.2022 : Lighting Artist
Illumination Studio Paris / Paris (75) / France
Universal's movies **Minions 2**, **Sing 2** and **Super Mario Bros**
Softwares used : Yellow, Maya, Substance, Nuke, Shotgun, InK

Nov.2018 -Jun. 2019 : Lead Lighting Artist
Mikros Animation / Paris (75) / France
France Television TV Show : **Dronix**
In charge to Lead the Lighting Team from mars to june.
Softwares used : Maya, Guerilla Render, Shotgun

Apr. 2018 - Oct. 2018 : Compositing Artist
Studio 100 Animation / Paris (75) / France
Second season of the TV show **Heidi**.
Softwares used : Nuke, Shotgun

Feb. 2018 - Apr. 2018 : Lighting/Compositing Artist
Ubisoft Motion Pictures / Montreuil (93) / France
Trailer for a Show : **Starlink**.
Softwares used : Maya, Shining, Bullet, Shotgun, Nuke

Nov.2016 - Feb. 2018 : 3D Generalist
TeamTO / Paris (75) / France
- Rendering/Wrangling /Compositing for Disney TV, on **Elena of Avalor**
Softwares used : Maya, Renderman, Sublime, Nuke
- Texturing Props Activision-Blizzard : **Skylanders Academy**
Softwares used : Maya, Photoshop, Mari, Renderman

Since 2012 : 2D Illustrator
I have illustrated many Books, character design, market asset for associations, companies, and individuals.
Softwares used : Photoshop, Procreate, Illustrator

Wanna know more about me ?

I practice Traditional /Digital Drawing and Painting.
I have a web shop where I sell my Art, ToteBags, and Adventure Books made with my own upcycled Paper .
I'd love to be a Time Traveler, because I'm passionated of Urbex and Treasure Maps !
I start Photography on an Hybrid Lumix a year ago, to better understand how Images works, bus also because it was frustrated to work on Pictures, and make memories with a bad telephone !
In another life, I would like to be an Author or a Tattoo Artist, and actually learn both of those jobs, because I love to tell stories ... and listen to those of others !